



# WBS 6.1: Pixels Phase-II Upgrade

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US ATLAS Phase-II L2 Manager's Meeting

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# Outline

- Introduction.
- ITk Options and Cost.
- Pixel Volume.
- ITk Common Items.
- US Deliverables.
- Module Assembly.
- WBS Structure.



# Introduction

- Layout and High eta TFs still at work to answer fundamental questions: Strips/Pixels volumes, # Pixels layers, Pixels disks/rings, eta coverage, etc...

Conclusions by end of 2015.

- Pixels layouts: I-Beams (LBNL), Alpine (LAPP) and SLIM (Geneva, initially targeting 5<sup>th</sup> Pixel Layer CMOS), Unity (long inner barrel, LBNL/UK).

4/5/6 Pixels Layers.

2 (3) options for TDR (2017).

- Costing exercise also still at work.

Preliminary report for LHCC June meeting – Final fall 2015.

Need completion of Costing exercise to make plans (US Contributions/Cost).



# ITk Options

(Steve/Claudia at recent ITk Week)

Descope - Option	200MCHF option	235MCHF option	275MCHF option
Barrel 3 + 1 disc set (saves 24 MCHF)	Y		
Stub (saves 2 MCHF)		Y	
2 “outer Layers” (saves 3 + 4 MCHF)	Y		
Eta coverage to $\approx 2.7$ (saves 12 MCHF)			
Eta coverage to $\sim 3.2$ (saves 6 MCHF)	X	X	
Eta coverage to $\approx 4.0$ (saves 0 MCHF)			X
<b>Saving in MCHF</b>	<b>37</b>	<b>8</b>	<b>0</b>
<b>ITk Cost</b>	<b>97.8</b>	<b>126.8</b>	<b>134.8</b>

Y=removed from a high-eta Lol-like configuration

X=limit of eta coverage

Note here “outer layer” means one side of strip module



# ITk Cost

- All descoping/costing costs assume LOI layout.
- We won't build it! LOI gives us a \*cost\* reference, which is hopefully conservative.



# Extension of Pixel Volume?

- Pixel volume being revisited (vs LOI) to allow 5<sup>th</sup> Pixel Layer.
- Flat ITk cost: Strips cost needs to go down. Remove Strips layer.
- 5<sup>th</sup> Layer technology \*likely\* different (cheaper) from other layers.
- Leaves room for a 6<sup>th</sup> layer, if cheap technology becomes available and/or cheap design matures (that saves surface, eg alpine-like).
- 5<sup>th</sup> barrel layer also means more rings.

	4-Layer Pixels	5-Layer Pixels*
Si Area (m <sup>2</sup> )	9.5	14.4
# of Modules	6436	9630
Cost (MCHF)	28.6	40.6
Module Cost (MCHF)	16.6	23.2

\* Lots of assumptions!



# ITk Common Items

- No L2 General ITk, so some items have to fall into Pixels or Strips.
- Most of common items lead to deliverables related to Pixels. So decided with Carl to have all Common items in the Pixels WBS structure. Not all items lead to deliverables.
- Common items:
  - High Speed Optical Readout.
  - DAQ and test systems (HSIO-II and FELIX).
  - Testbeams and irradiations.
  - Sensors: 3D, CMOS (Strips and Pixels).
  - Global Mechanics (see next).



# US Deliverables - Pixels (Common ITk)

US deliverables are pretty much the same as last year's ITk meeting in UCSC:

- **Readout chip.**  
Design, production wafer probing.
- **Sensors: 3D and CMOS.**  
Likely no deliverables, but design/prototyping.
- **Module assembly and testing.**  
Likely 20% of whole production (see next).
- **Local Supports.**  
Main actor of design/prototyping of I-Beams. Whole mechanical production in US.
- **High Speed electrical readout (stave-PP0).**  
Lots of developments in the US (twisted pairs, kapton flex, twinax). Production experience with IBL.
- **High Speed optical readout (PP1-USA15).**  
Need more bandwidth than present versatile link. R&D in the US.
- **Stave assembly?**  
Stave assembly in the US? Ideally done close/at CERN, but might be required.





# US Deliverables – Global Mechanics

## Inputs from Eric Anderssen:

- **Integration.**  
Layout support, Global Envelope model, Service integration (strips/pixels), thermal management,
- **Global Support Structures.**  
Structure design and fabrication for Pixel Support Tube, Insertable Pixel Supports, Pixel Barrel Supports, contribute to design of Outer Barrel.
- **Surface Assembly.**  
Assembly tooling/process definition (mostly pixel), assembly effort/oversight
- **Installation (underground).**  
Process planning, tooling design, service connection, installation effort/oversight.

Installation will have some overlap with current M&O operations, i.e. decommissioning.

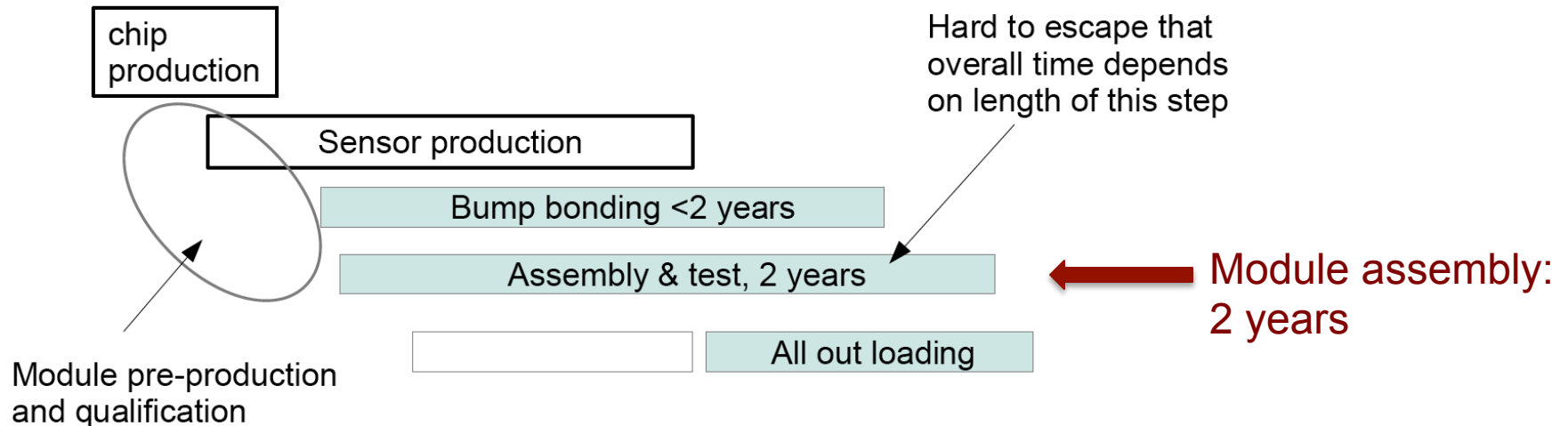


# Module Assembly

	4-Layer Pixels	5-Layer Pixels
Si Area (m <sup>2</sup> )*	9.5	14.4
# of Modules*	6436	9630
Cost* (MCHF)	28.6	40.6
Module Cost* (MCHF)	16.6	23.2

Maurice at last ITk week:

3 years





# Module Assembly

- Number of Modules to assemble (4-layer Pixels), including spares: 7000 !
- US share (20%): 1400 modules.
- Rate: ~20 modules/week. Might need higher rate (more modules / less time).
- For current Pixels, rate was ~10 modules/week/site.
- Working assumption/proposal (to be discussed):
  - Few assembly sites: UCSC, LBNL and SLAC. May need only two: 10 mod/week/site.
  - Testing: more institutes involved:
    - Ship assembled modules to Institutes?
    - Institutes people come to assembly sites?
- What happens if Stave Assembly required?
- Dummy pre-production in 2015/2016?
  - Currently NOT involved in Modules developments.
  - Launch pre-production of dummy quad modules to learn/practice?



# WBS – L3

## Updated inputs from all Institutes (13 Institutes)

- 6.1.1 Local Supports I-Beams.

LBL, SLAC.

- 6.1.1.1 Production (mechanics) of I-Beams.
  - 6.1.1.1.1 Design.
  - 6.1.1.1.2 Prototyping.
  - 6.1.1.1.3 Production.

- 6.1.2 Readout FE Chip.

LBL, U of Washington.

- 6.1.3 Modules.

UCSC, LBL, SLAC, UNM, U of Oklahoma, UT Dallas.

- 6.1.4 Off Detector Electronics (EoS, Type-1, electrical R/O; common items).

UCSC, SLAC, UNM, Ohio SU, Oklahoma SU, U of Oklahoma.

- 6.1.5 High Speed Optical Readout.

ANL, LBL, SMU.



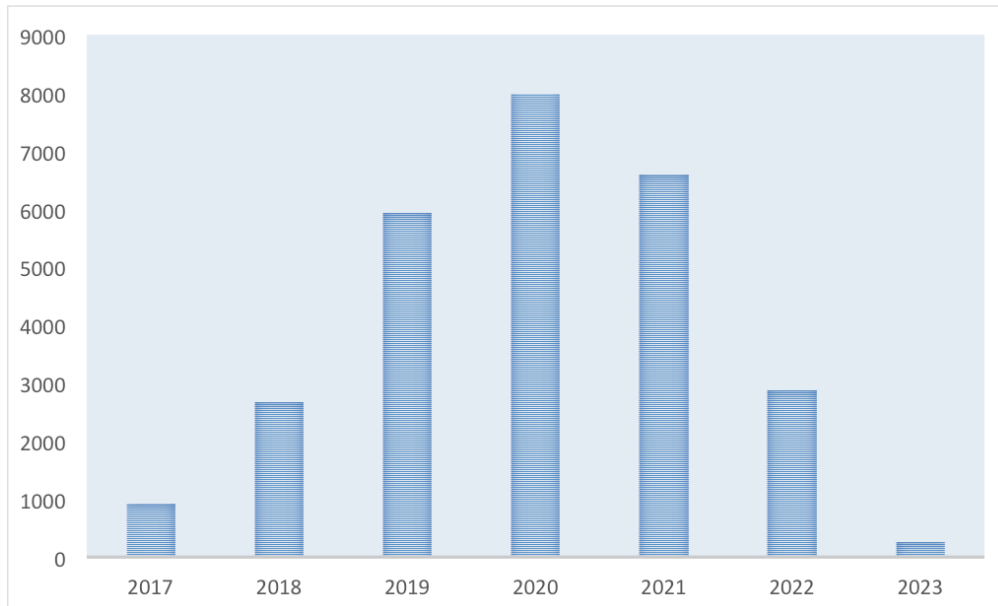
# WBS – L3

- 6.1.6 DAQ and Tests Setups.  
SLAC, U of Washington, ANL, Oklahoma SU, Stony Brook.
- 6.1.7 Sensors.  
SLAC, UCSC.
- 6.1.8 Testbeams and Irradiations.  
UNM, SLAC.
- 6.1.9 ITk Mechanics.  
LBNL, SLAC, U of Washington, BNL(?)



# Cost – Profile (Pixels PL)

- 2017 (end): TDR.
- 2018 (mid): MoU (before, mainly pre-production 10-15%).
- 2018-2022: Production.
- 2022: Integration.
- 2023: Integration/test/commissioning.





# Conclusion

- Still lots of unknowns on major items.
- Layout - Scoping - Pixel Volume.
- Started to work on detailed items (WBS L4). Will update the spreadsheet soon.
- Global Mechanics: Workshop the week after the AUW.



# Backup slides



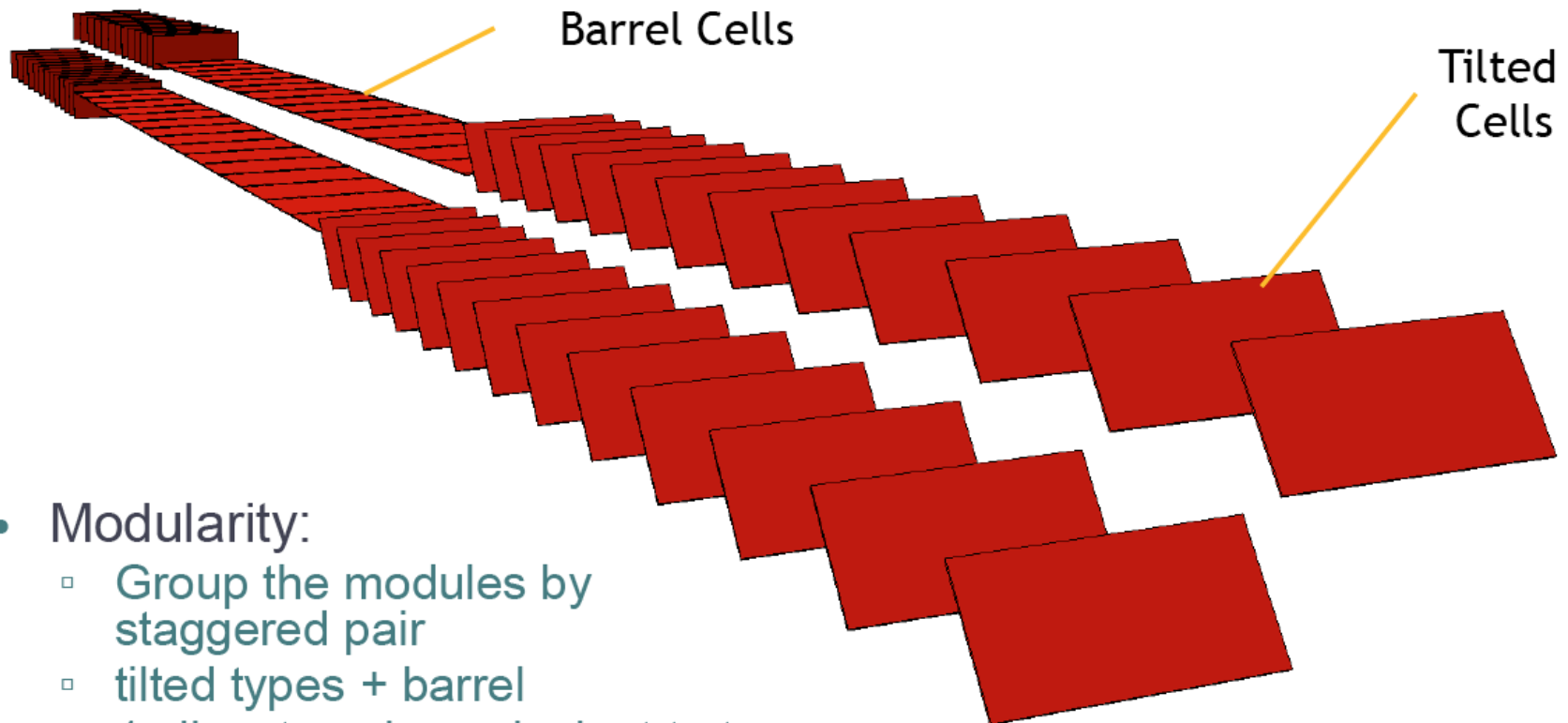


# IDR – Barrel Pixels Staves

Detector:	Radial position [mm]	Half Length [mm]	Tilt angle degrees	Staves	Modules/stave
Layer 1	39	456.5	−14	16	22
Layer 2	78	747.0	−14	16	36
Layer 3	155	722.8	−14	32	35
Layer 4	250	722.8	−14	52	35

# SLIM

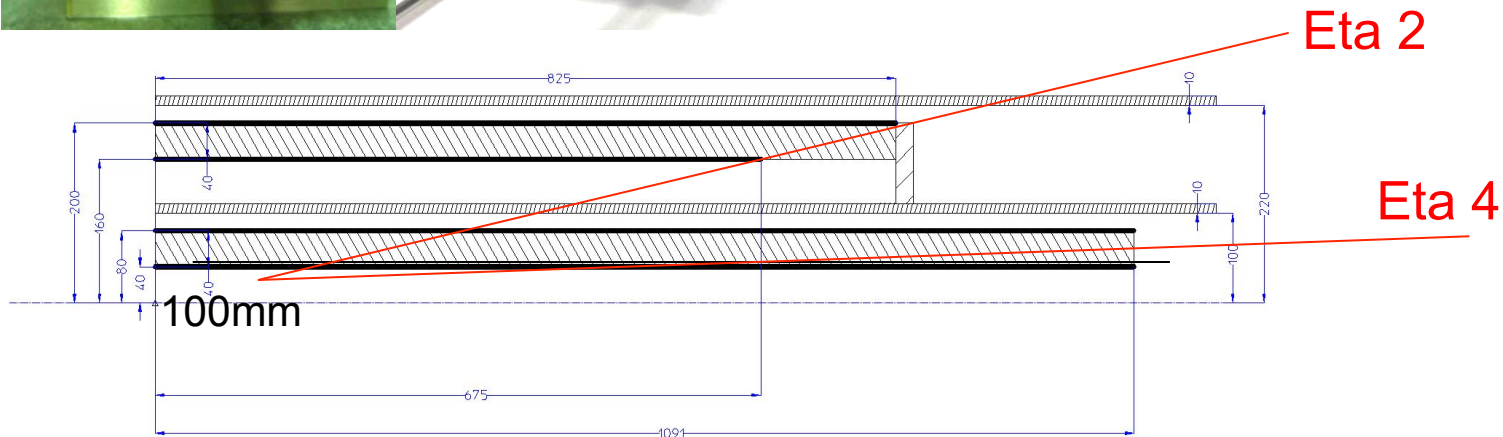
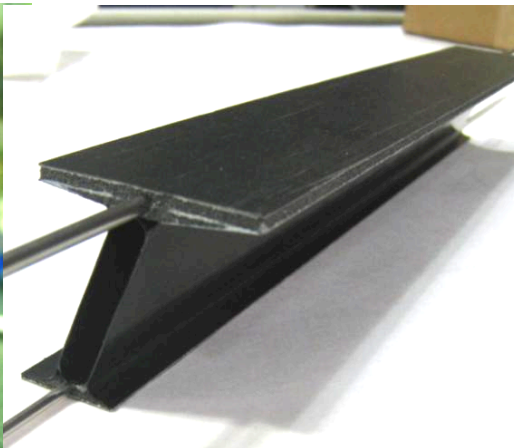
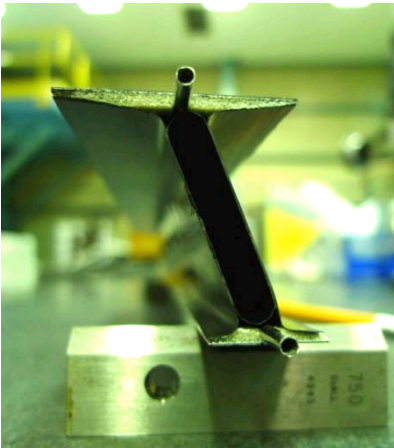
Less surface – lower cost, less heat load, less services



- Modularity:
  - Group the modules by staggered pair
  - tilted types + barrel
  - 1 slim stave is equivalent to two adjacent conventional staves

# UNITY

I-Beam barrel, curved staves, high eta with extended inner barrel.  
Meant to be viewed with optimized end-cap.



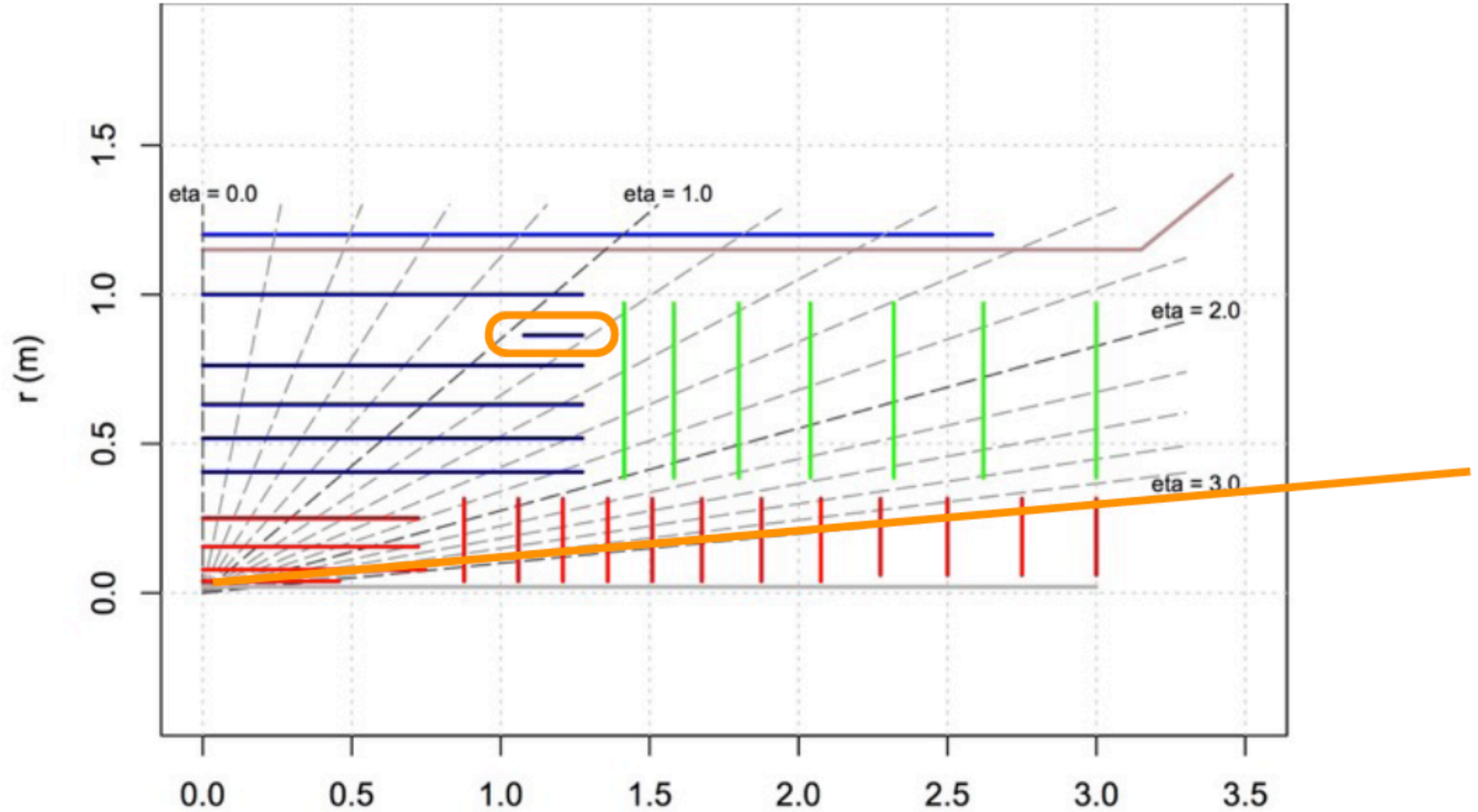


# 5-6 Layer Pixel Detector

- 5<sup>th</sup> Layer.
  - Tracking performance (pT, d0, and Z0 resolution) almost identical between 4 and 5 layers. Same for fakes.
  - Improved pattern recognition, seeded in the pixel detector.
  - Better two-particle separation in high pT jets.
  - More robust for high pile-up environment.
- 6<sup>th</sup> Layer: Andy: improved pattern recognition.



# Descoping – Option B





# Descoping – Option C

